

Formula Functions Quick Reference

Download the PDF of this article.

In this Article

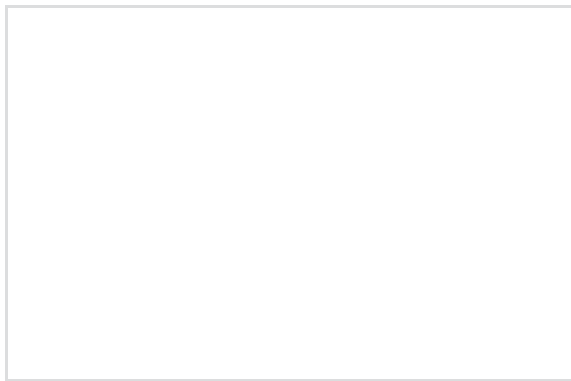
Related Articles

Introduction

This page is meant to serve as a quick reference guide for all of FormAssembly's formula functions.

If you are unfamiliar with FormAssembly formulas, please visit our [Smart Processing with Formulas](#) page for an introduction. For practical formula examples, please see our [Formulas for Common Uses](#) page.

You can also view an explanation for each formula function by hovering over an individual function in FormAssembly's [field editor](#).



Functions

The engine supports most functions found in MS Excel. The function must be spelled in uppercase and start with the @ character.

Please note: Formulas cannot be used in connector repeating sections. Javascript calculations cannot be used in connectors. HTML cannot be used in formulas.

Here is a complete list of all FormAssembly functions, broken down by category:

Logic

@COMPUTE

@COMPUTE (*expression*)

Performs arithmetic calculations on form fields.

Example:

	<pre>@COMPUTE (%%tfa_1%%+%%tfa_2%%)</pre>
@AND	<pre>@AND (condition 1, condition 2)</pre> <p>Returns TRUE if both conditions are true, FALSE otherwise (logical AND).</p> <p>Example:</p> <pre>@IF (@AND (%%tfa_1%%>5, %%tfa_2%%>10), "OK", "NOT OK")</pre>
@FALSE	<pre>@FALSE ()</pre> <p>Returns the logical value FALSE.</p> <p>You may receive an error in your formula editor that this argument requires two arguments. It works exactly like @TRUE and does not require two arguments. This is being looked at to be fixed.</p> <p>Example:</p> <pre>@IF (@ISNUMBER (%%tfa_3%%)=@FALSE (), "It is not a number", "It is a number")</pre> <p>Looks at the field and posts if it is a number or not a number.</p>
@IF	<pre>@IF (condition, when_true, when_false)</pre> <p>Performs a logical test and returns either the second parameter (if true) or the third parameter (if false).</p> <p>Example:</p> <pre>@IF (%%tfa_1%%>5, "GOOD", "NOT ENOUGH")</pre>
@IFERROR	<pre>@IFERROR (value, value_if_error)</pre> <p>Returns a value you specify if a formula evaluates to an error; otherwise, returns the result of the formula. Use the IFERROR function to trap and handle errors in a formula.</p> <p>Example:</p> <pre>@IFERROR (@DATEDIF (%%tfa_1%%, %%tfa_2%%, "D"), @DATEDIF (%%tfa_2%%, %%tfa_2%%, "D"))</pre> <p>Compare two dates to receive a difference. This formula compares first date to the second date and if there is an error, it swaps them and compares second to first.</p>
@NOT	<pre>@NOT (condition)</pre>

	<p>Returns TRUE if the condition is false, FALSE otherwise (logical NOT).</p> <p>Example:</p> <pre>@IF (@NOT (%%tfa_1%%>5), "OK", "NOT OK")</pre>
@OR	<pre>@OR (condition 1, condition 2)</pre> <p>Returns TRUE if at least one condition is true, FALSE if all conditions are false (logical OR).</p> <p>Example:</p> <pre>@IF (@OR (%%tfa_1%%>5, %%tfa_2%%>10), when_true, when_false)</pre>
@TRUE	<pre>@TRUE ()</pre> <p>Returns the logical value TRUE.</p>

Text and Data

@ADDSLASHES	<pre>@ADDSLASHES (%%tfa_XX%%)</pre> <p>Returns the string with backslashes before characters that need to be escaped. These characters are single quote ('), double quote ("), backslash (\) and NULL characters.</p> <p>Example:</p> <pre>@ADDSLASHES (%%tfa_1%%)</pre>
@CHAR	<pre>@CHAR (number)</pre> <p>Returns the character specified by a number. Number is a number between 1 and 255 specifying which character you want.</p> <p>Example:</p> <pre>@CHAR (65)</pre>
@CODE	<pre>@CODE (text)</pre> <p>Returns a numeric code for the first character in a text string. The returned code corresponds to the character set used by your computer.</p>

	<p>Example:</p> <pre>@CODE (%%tfa_1%%)</pre>
@CONCATENATE	<pre>@CONCATENATE (string, string, ...)</pre> <p>Joins 2 or more strings together. Can also be used to send strings and field aliases together.</p> <p>Example:</p> <pre>@CONCATENATE (%%tfa_1%%, " ", %%tfa_2%%)</pre>
@CONTAINS	<pre>@CONTAINS (text, field)</pre> <p>Returns true if the text is inside the field. Otherwise, returns false.</p> <p>Example:</p> <pre>@CONTAINS ("@gmail.com", %%tfa_1%%)</pre>
@FIND	<pre>@FIND (text1, text2, start_position)</pre> <p>Returns the location of a substring in a string (case-sensitive). Returns #VALUE! if string not found.</p> <p>Example (Returns the domain part of an email address):</p> <pre>@MID (%%tfa_email%%, @COMPUTE (@FIND ("@", %%tfa_email%%) + 1), @COMPUTE (@FIND (".", %%tfa_email%%) - @FIND ("@", %%tfa_email%%) - 1))</pre>
@LEFT	<pre>@LEFT (text, number_of_characters)</pre> <p>Extracts a number of characters from a string, starting from the left.</p> <p>Example:</p> <pre>@LEFT (%%tfa_1%%, 5)</pre>
@LEN	<pre>@LEN (text)</pre> <p>Returns the number of characters in a string.</p>
@LOWER	<pre>@LOWER (text)</pre>

<p>@MID</p>	<p>Converts all uppercase letters in a text string to lowercase.</p> <pre>@MID(text, start_position, number_of_characters)</pre> <p>Extracts a number of characters starting at any position.</p>
<p>@PROPER</p>	<pre>@PROPER(text)</pre> <p>Capitalizes the first letter in a text string and any other letters in text that follow any character other than a letter. Converts all other letters to lowercase letters.</p>
<p>@REPT</p>	<pre>@REPT(text, number_of_times)</pre> <p>Repeats text a given number of times. Use REPT to return a number of instances of a text string.</p>
<p>@RIGHT</p>	<pre>@RIGHT(text, number_of_characters)</pre> <p>Extracts a number of characters from a string, starting from the right.</p> <p>Example:</p> <pre>@RIGHT(%tfa_1%, 5)</pre>
<p>@SEARCH</p>	<pre>@SEARCH(find_text, within_text, start_num)</pre> <p>Returns the number of the character at which a specific character or text string is first found, beginning with start_num (case-insensitive). Start_num is 1 by default.</p>
<p>@SUBSTITUTE</p>	<pre>@SUBSTITUTE(base_string, match, match_replacement)</pre> <p>Replaces all occurrences of match with match_replacement in base_string.</p>
<p>@TRIM</p>	<pre>@TRIM(text)</pre> <p>Strip whitespace from the beginning and end of a string.</p> <p>Example:</p> <pre>@TRIM(%tfa_1%)</pre>
<p>@UPPER</p>	<pre>@UPPER(text)</pre> <p>Converts text to uppercase.</p> <p>Example:</p>

	<code>@UPPER (%tfa_1%)</code>
@URLENCODE	<p><code>@URLENCODE (query_string_param)</code></p> <p>Returns the RFC3986-encoded version of the string passed in.</p> <p>Example:</p> <pre>http://www.tfaforms.com/123?tfa_Name=@URLENCODE("Mike Johnson") will output http://www.tfaforms.com/123?tfa_Name=Mike%20Johnson</pre>
@URLDECODE	<p><code>@URLDECODE (query_string_param)</code></p> <p>Decodes RFC3986-encoded version of the string passed in.</p> <p>Example:</p> <pre>http://www.tfaforms.com/123?tfa_Name=@URLDECODE("Mike%20Johnson") will output http://www.tfaforms.com/123?tfa_Name=Mike Johnson</pre>
@YMDTODAY	<p><code>@YMDTODAY (offset, format)</code></p> <p>Returns the current date (plus optional offset) in ISO8601/Salesforce Date format. Offset is date offset, e.g. "+1 days". Can be null. More information available here.</p> <p>Output will include time and be in the following format: 2017-09-05-04:00</p>
@YMDNOW	<p><code>@YMDTODAY (offset, format)</code></p> <p>Returns the current date and time (plus optional offset) in ISO8601/Salesforce DateTime format. Can be set to Salesforce Date format with YMDNOW("", "Y-m-d"). More information available here.</p> <p>Output will include the time and be in the following format: 2017-09-05T17:16:30-04:00</p>

Date and Time

@DATEDIF	<p><code>@DATEDIF (start_date, end_date, unit)</code></p> <p>Calculates the number of days, months, or years between two dates. Unit - the type of information that you want returned: "Y" - the number of complete years, "M" - months, "D" - days, "YD" - the difference between the days of start_date and end_date (the years of the dates are ignored), "MD" - the difference between the days in start_date and end_date (the months and years of the dates are ignored).</p> <p>Dates may be entered as text strings within quotation marks ("2001/1/30"), as serial numbers (36921 =</p>
-----------------	--

	January 30, 2001), or as the results of other formulas or functions (for example, DATEVALUE("2001/1/30")).
@DATEVALUE	<pre>@DATEVALUE (date_text)</pre> <p>Returns the serial number of the date represented by date_text. Use DATEVALUE to convert a date represented by text to a serial number.</p> <p>Example:</p> <pre>@DATEVALUE ("8/22/2008") returns serial number of the text date = 39682.</pre>
@DAY	<pre>@DAY (serial_number)</pre> <p>Returns the day of a date, represented by a serial number. The day is given as an integer ranging from 1 to 31.</p>
@HOUR	<pre>@HOUR (serial_number)</pre> <p>Returns only the hour of a time value. The hour is given as an integer, ranging from 0 (12:00 A.M.) to 23 (11:00 P.M.).</p>
@LOCALTODAY	<pre>@LOCALTODAY ()</pre> <p>Returns the current date according to your language and time-zone settings.</p>
@LOCALNOW	<pre>@LOCALNOW ()</pre> <p>Returns the current date and time according to your language and time-zone settings.</p>
@MINUTE	<pre>@MINUTE (serial_number)</pre> <p>Returns the minutes of a time value. The minute is given as an integer, ranging from 0 to 59.</p>
@MONTH	<pre>@MONTH (serial_number)</pre> <p>Returns the month of a date represented by a serial number. The month is given as an integer, ranging from 1 (January) to 12 (December).</p>
@NOW	<pre>@NOW ()</pre> <p>Returns the current date as a timestamp. This can be passed to other date functions to extract the day, month or year.</p>
@SECOND	<pre>@SECOND (serial_number)</pre>

	Returns the seconds of a time value. The second is given as an integer in the range 0 (zero) to 59.
@TIME	<pre>@TIME (hour,minute,second)</pre> <p>Returns the decimal number for a particular time, ranging from 0 (zero) to 0.99999999, representing the times from 0:00:00 (12:00:00 AM) to 23:59:59 (11:59:59 P.M.).</p>
@TIMEVALUE	<pre>@TIMEVALUE (time_text)</pre> <p>Returns the decimal number of the time represented by a text string. The decimal number is a value ranging from 0 (zero) to 0.99999999, representing the times from 0:00:00 (12:00:00 A.M.) to 23:59:59 (11:59:59 P.M.).</p>
@TODAY	<pre>@TODAY ()</pre> <p>Returns the serial number of the current date. The serial number is the date-time code used for date and time calculations. You can use the TODAY function only as a default value; you cannot use it in a calculated column.</p>
@WEEKDAY	<pre>@WEEKDAY (serial_number,return_type)</pre> <p>Returns the day of the week corresponding to a date. The day is given as an integer, ranging from 1 (Sunday) to 7 (Saturday), by default. <i>return_type</i> is a number that determines the type of return value: 1 - numbers 1 (Sunday) through 7 (Saturday), 2 - numbers 1 (Monday) through 7 (Sunday), 3 - numbers 0 (Monday) through 6 (Sunday).</p> <p>Example:</p> <pre>@WEEKDAY ("2/14/2008",2) returns day of the week, with numbers 1 (Monday) through 7 (Sunday) = 4.</pre>
@YEAR	<pre>@YEAR (serial_number)</pre> <p>Returns the year value of a date represented by a serial number. The year is given as a 4-digit integer.</p>

Note: FormAssembly formulas honor the same date format parameters as PHP. More information [can be found here](#).

Math and Trig

@ABS	<pre>@ABS (number)</pre> <p>Returns the absolute value of a number.</p>
-------------	---

<p>@CEILING</p>	<pre>@CEILING (number,significance)</pre> <p>Returns number rounded up, away from zero, to the nearest multiple of significance.</p> <p>Example:</p> <pre>@CEILING (2.5,1) This will return 3</pre>
<p>@DEGREES</p>	<pre>@DEGREES (angle)</pre> <p>Converts radians into degrees.</p>
<p>@EVEN</p>	<pre>@EVEN (number)</pre> <p>Returns number rounded up to the nearest even integer.</p> <p>Example:</p> <pre>@EVEN (1.5) This will return 2</pre>
<p>@FLOOR</p>	<pre>@FLOOR (number,significance)</pre> <p>Rounds number down, toward zero, to the nearest multiple of significance. Significance is the multiple to which you want to round.</p> <p>Example:</p> <pre>@FLOOR (2.5,1) This will return 2</pre>
<p>@INT</p>	<pre>@INT (number)</pre> <p>Rounds a number down to the nearest integer.</p> <p>Example:</p> <pre>@INT (8.9) This will return 8</pre>
<p>@MROUND</p>	

	<pre>@MROUND(<i>number</i>,<i>multiple</i>)</pre> <p>Returns a number rounded to the desired multiple.</p> <p>Example:</p> <pre>@MROUND(10,3)</pre> <p>This will round 10 to a nearest multiple of 3, which is 9</p>
@ODD	<pre>@ODD(<i>number</i>)</pre> <p>Returns number rounded up to the nearest odd integer.</p> <p>Example:</p> <pre>@ODD(1.5)</pre> <p>This will round 1.5 up to the nearest odd integer, 3</p>
@PI	<pre>@PI()</pre> <p>Returns the number 3.14159265358979, the mathematical constant pi, accurate to 15 digits.</p>
@POWER	<pre>@POWER(<i>number</i>,<i>power</i>)</pre> <p>Returns the result of a number raised to a power.</p> <p>Example:</p> <pre>@POWER(5,2)</pre> <p>This will return 5 squared = 25</p>
@PRODUCT	<pre>@PRODUCT(<i>number1</i>,<i>number2</i>,...)</pre> <p>Multiplies all the numbers given as arguments and returns the product.</p>
@QUOTIENT	<pre>@QUOTIENT(<i>numerator</i>,<i>denominator</i>)</pre> <p>Returns the integer portion of a division. Use this function when you want to discard the remainder of a division.</p>
@RADIANS	<pre>@RADIANS(<i>angle</i>)</pre> <p>Converts degrees to radians.</p>
@RAND	

	<pre>@RAND()</pre> <p>Returns a random number greater than or equal to 0 and less than 1. To generate a random real number between A and B, you can try custom code similar to <code>RAND() * (b-a) + a</code>.</p> <p>Example:</p> <pre>@RAND()*100</pre> <p>Returns a random number greater or equal to 0 but less than 100</p>
@RANDBETWEEN	<pre>@RANDBETWEEN(bottom,top)</pre> <p>Returns a random number between the numbers you specify.</p> <p>Example:</p> <pre>@RANDBETWEEN(1,100)</pre> <p>Returns a random number between 1 and 100</p>
@ROUND	<pre>@ROUND(number,decimal_places)</pre> <p>Returns a number rounded to a specified number of decimal places.</p>
@ROUNDDOWN	<pre>@ROUNDDOWN(number,num_digits)</pre> <p>Rounds a number down, toward zero.</p> <p>Example:</p> <pre>@ROUNDDOWN(3.2,0)</pre> <p>Rounds 3.2 down to zero decimal places = 3</p>
@ROUNDUP	<pre>@ROUNDUP(number,num_digits)</pre> <p>Rounds a number up, away from zero.</p> <p>Example:</p> <pre>@ROUNDUP(3.2,0)</pre> <p>Rounds 3.2 up to zero decimal places = 4</p>
@SIGN	<pre>@SIGN(number)</pre> <p>Determines the sign of a number. Returns 1 if the number is positive, zero (0) if the number is 0, and -1 if the number is negative.</p> <p>Example:</p>

	<pre>@SIGN(10)</pre> <p>Returns sign of a positive number = 1</p>
@SQRT	<pre>@SQRT(number)</pre> <p>Returns a positive square root.</p>
@SUM	<pre>@SUM(number1,number2,...)</pre> <p>Adds all the numbers that you specify as arguments.</p> <p>Example:</p> <pre>@SUM(%%tfa_1%%,%%tfa_2%%)</pre>
@TRUNC	<pre>@TRUNC(number,num_digits)</pre> <p>Truncates a number to an integer by removing the fractional part of the number. Num_digits is a number specifying the precision of the truncation.</p> <p>Example:</p> <pre>@TRUNC(8.9)</pre> <p>Returns integer part of 8.9 = 8</p>

Statistical

@MAX	<pre>@MAX(number1,number2,...)</pre> <p>Returns the largest value from the numbers provided.</p>
@MIN	<pre>@MIN(number1,number2,...)</pre> <p>Returns the smallest value from the numbers provided.</p>

Information

@ISBLANK	<pre>@ISBLANK(value)</pre>
----------	----------------------------

	Returns the logical value TRUE if value is empty; otherwise, it returns FALSE.
@ISERR	<p><code>@ISERR (value)</code></p> <p>Returns the logical value TRUE if value is any error value except #N/A; otherwise, it returns FALSE.</p>
@ISERROR	<p><code>@ISERROR (value)</code></p> <p>Returns the logical value TRUE if value is any error value, such as #N/A, #VALUE!, #REF!, #DIV/0!, #NUM!, #NAME?, or #NULL!; otherwise, it returns FALSE.</p>
@ISEVEN	<p><code>@ISEVEN (number)</code></p> <p>Returns TRUE if number is even, or FALSE if number is odd.</p>
@ISNA	<p><code>@ISNA (value)</code></p> <p>Returns the logical value TRUE if value is #N/A (value not available) error value; otherwise, it returns FALSE.</p>
@ISNUMBER	<p><code>@ISNUMBER (value)</code></p> <p>Returns the logical value TRUE if value is a number; otherwise, it returns FALSE.</p>
@ISODD	<p><code>@ISODD (number)</code></p> <p>Returns TRUE if number is odd, or FALSE if number is even.</p>
@NA	<p><code>@NA ()</code></p> <p>Returns the error value #N/A. #N/A is the error value that means "no value is available."</p>
